

FOOLSCAP GLOBAL STORY GRID – © Shawn Coyne

GLOBAL GENRE			
External Genre: Thriller> Serial Killer / Love > Desire			
External Value at Stake: Life - unconsciousness - death - damnation			
Internal Genre: Worldview > Education / Morality > Surrender			
Internal Value at Stake: Meaninglessness - cognitive dissonance - meaning			
Obligatory Scenes: An inciting crime indicative of a master villain, speech in praise of the villain, Hero becomes the victim, Hero at the mercy of the villain, false ending (two endings).			
Conventions: MacGuffin, Investigative Red Herrings, Making it Personal, Ticking Clock			
Point of View: Third Person Eve/ Villanelle			
Objects of Desire: To stop the assassinations (external), to find meaning (internal)			
Controlling Idea/Theme: Damnation is avoided if the hero preserves her integrity, ignores personal feelings and brings a killer to justice			
BEGINNING HOOK		External Charge	Internal Charge
Inciting Incident (causal): An injured Villanelle is nearly attacked by the twelve's clean up team.		-	--
Turning Point Progressive Complication (Revelation): Eve finds out that Eve is still alive and called for help.		+	+
Crisis (BC): Does Eve go behind Carolyn's back to get the address for Villanelle?		-	--
Climax: Eve bullies Kenny to get Constantin's family's address and then orders a raid on a hotel where Villanelle is.		+	+
Resolution: Constantin double-crosses Eve, and gets Villanelle out from the twelve before Eve catches her.		--	--
MIDDLE BUILD		External Charge	Internal Charge
Inciting Incident (causal): MI5 discover a new body and make a breakthrough		+	+
Turning Point Progressive Complication (Character Action): Eve is looking unstable/ she's lost her sense of morality. Ghost won't respond to questioning		--	--
Crisis (IG): Should Eve use herself as bait to lure Villanelle to her door and get her help with the case?		-	+
Climax: Eve uses herself as bait and meets Villanelle		-	-
Resolution: Villanelle agrees to help, they break the Ghost and learn about a weapon and Peel's involvement in the assassinations.		+	+
END PAYOFF		External Charge	Internal Charge
Inciting Incident (causal): Aaron Peel invites Villanelle to Rome and Eve follows. Thinks she can control Villanelle		--	+
Turning Point Progressive Complication (Revelation): she learns about Carolyn's deception and decides to stay behind rather than go with Carolyn		-	+
Crisis: Should she save Villanelle from Raymond by killing?		?	?
Climax: She kills Raymond with an axe and saves Eve		--	--
Resolution: Eve is in shock, and discovers that Villanelle had a gun all alone. After a heated argument, Villanelle shoots Eve and walks away		---	---